Homework Assignment 4

Late homework assignments will not be accepted, unless you have a valid written excuse

(medical, etc.). You must do this assignment alone. No team work or "talking with your

friends" will be accepted. No copying from the Internet. Cheating means zero.

Create a new Eclipse workspace named "Assignment4 1234567890" on the desktop of

your computer (replace 1234567890 with your student ID number). For each question

below, create a new project in that workspace. Call each project by its question number:

"Question1", "Question2", etc. Answer all the questions below. At the end of the

assignment, create a ZIP archive of the whole workspace folder. The resulting ZIP file must be

called "Assignment4 1234567890.zip" (replace 1234567890 with your student ID

number). Upload the ZIP file on iSpace.

Here are a few extra instructions:

Do not forget to write tests for *all* the code of *all* the classes.

Give meaningful names to your variables so we can easily know what each variable

is used for in your program.

Put comments in your code (in English!) to explain WHAT your code is doing and also

to explain HOW your program is doing it.

Make sure all your code is properly indented (formatted). Your code should be

beautiful to read.

Failure to follow these instructions will result in you losing points.

Due Date: 23:50 pm on Apr 27 (Wednesday)

Question 1

Create a **Course** class with the following UML specification:

where:

- **code**: is an instance variable storing the code of the course.
- **title**: is an instance variable storing the title of the course.
- preRequisite: is an instance variable storing the pre-requisite course of the course and a preRequisite is another course (in our homework setting, a course always has only one pre-requisite course and the pre-requisite course cannot be null. If the prerequisite course is null, the constructor should print a message of "pre-requisite course cannot be null!" and return directly).
- isRequired: is a method that returns a boolean value to indicate whether a course is required or not. One course could either be a required course or an elective course.
 Some courses are required, while the others are not required.

Also add to your program a **Start** class with a **main** method that calls the **testCourse** method of the **Course** class. (What kinds of tests can you write inside the **testCourse** method?)

Question 2

Add a class **MajorRequired** to your program. **MajorRequired** are courses that is required for every student.

The constructor for the MajorRequired class takes the code, title and pre-requisite of the course as arguments. The pre-requisite course of a major required course should also be a

major required course (type should be **MajorRequired** and pre-requisite course cannot be null).

MajorRequired class should also contain a static method called testMajorRequired() that contains the unit tests of MajorRequired class. (What kinds of tests can you write inside the testMajorRequired method?)

Do not forget to change the main method of the Start class to run the unit tests of the new MajorRequired class.

Question 3

Add a class **MajorElective** to your program. **MajorElective** are courses that are elective for every student.

The constructor for the **MajorElective** class takes the code, string and pre-requisite of the course as arguments. The pre-requisite course of a major elective course should be a major required course (type should be **MajorRequired** and pre-requisite course cannot be null).

Your MajorElective class should also contain a static method called testMajorElective() that contains the unit tests of MajorElective class. (What kinds of tests can you write inside the testMajorElective method?)

Do not forget to change the main method of the Start class to run the unit tests of the new MajorElective class.

Question 4

The problem with the MajorRequired class above is that the constructor takes a MajorRequired object as the third argument and it cannot be null. This means that, to create a major required course, you need to already have another major required course. In turn this means that you cannot create any major required course at all, because you cannot create the first one! To solve this problem, add to your program a Base class with the following UML specification:

Base courses do not necessarily have any pre-requisite, so the **getPreRequisite** method will return itself.

Your Base class should also contain a static method called testBase() that contains the unit tests of Base class. Do not forget to change the main method of the Start class to run the unit tests of the new Base class.

Question 5

We now want to modify the code so that a base course can be the pre-requisite of other courses. To do this, add to your program a **Learnable** interface, which can be the pre-requisite of any other courses, with the following UML specification:

Modify the Course and Base classes so that they both implement the Learnable interface, and modify the Course, MajorRequired and MajorElective so that a major required/elective course can now have a pre-requisite who is either a major required course or a base course.

Once you have done this, add tests to:

- testMajorRequired method of the MajorRequired class: create a Base object and use that Base object to create a first MajorRequired object who has the base course as pre-requisite; then use that first MajorRequired object to create a second MajorRequired object who has the first major required course as pre-requisite. Test

all the methods of the two MajorRequired objects.

testMajorElective method of the MajorElective class: create a Base object and use that Base object to create a first MajorRequired object who has the base course as pre-requisite; then use that MajorRequired Object to create a MajorElective object who has the major required course as pre-requisite. Test all the methods of the MajorElective object.

Question 6

We now want to be able to manipulate many courses together, not just one courses at a time. So add a **ManyCourses** class to your program with the following UML diagram:

```
+----+
      ManyCourses
+-----|
| - Courses: ArrayList
+----+
| + ManyCourses()
| + addCourse(Learnable c): void |
| + listCourses(): void |
| + testManyCourses(): void
+----+
```

The Courses instance variable is of type ArrayList which is a class provided to you by Java that you need to import into your program using: import java.util.ArrayList; You can then define the Courses instance variable like this: private ArrayList Courses;

In the ManyCourses constructor you need to create a new ArrayList object and store it in the instance variable Courses, like this: this.courses = new ArrayList(); (if you forget to do this then the instance variable Courses will point at nothing and you will get an error when you run your program and you try to call a method of the nonexistent arraylist object).

The **addCourse** method takes a course as argument and adds it to the arraylist.

The listCourses method prints on the screen the course code and title, one by one, using a loop.

Here is the code of the **testManyCourses** method:

```
public static void testManyCourses() {
      Base b = new Base("DS1001", "EntryCourse");
     MajorRequired mr1 = new MajorRequired("DS200X","OOP",b);
     MajorElective me1 = new MajorElective("DS300X", "Data Mining", mr1);
     ManyCourses mc = new ManyCourses();
     mc.addCourse(b);
     mc.addCourse(mr1);
     mc.addCourse(me1);
     mc.listCourses();
Then the listCourses method should print:
```

```
DS1001,EntryCourse
DS200X,OOP
DS300X, Data Mining
```

Do not forget to change the main method of the Start class to run the unit tests of the new ManyCourses class.